The Battle of Valmy

20th of September 1792

A Grande Armee Scenario by Greg Savvinos

"From this place, and from this day forth, commences a new era in the world's history; and you can all say that you were present at its birth" - Goethe

The battle of Valmy is rightly considered one of the decisive battles of the modern era. .

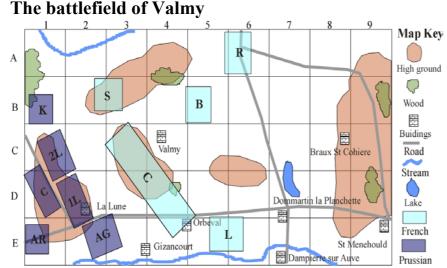
The allied invasion of France in 1792, by the Brunswick's largely Prussian force, aimed at restoring LouisXVI to power and strangling the emerging republic at birth. At first it appeared that this plan would succeed, with the fortresses of Longwy and Verdun falling to the invading forces at the first summons. The new order appeared doomed.

In a desperate measure to halt the seemingly unstoppable Prussian juggernaut, Dumouriez placed his Armee du Nord at the pass of Les Islettes on the road between Paris and Verdun and called on Kellerman to join him there with the Armee de Centre. The intention was to block any advance from Verdun and threaten the lines of communication of any force that sought to outflank the French position.

As it happened Brunswick did outflank the strategic barrier of the Argonne and was advancing on Dumouriez' and Kellerman's united forces from the east, whilst other allied forces were threatening from the west. The French were between two fires and defeat would result in the annihilation of the only forces capable of protecting Paris. However Brunswick was himself in a similar position because retreat after the loss of a pitched battle would have been virtually impossible.

Therefore it should come as no surprise that the actual battle itself was little more than a cannonade with neither side choosing to press the issue. Despite this, the success of the French forces in standing up to the vaunted Prussian military machine ensured that the new Republic, based on the ideals of Liberty Equality and Fraternity, would survive to ultimately transform the face of Europe.

This scenario focuses on the question of what would have happened if Brunswick had made a serious attempt crush the French.



The Scenario

The game opens with fog. The weather is overcast and variable. The ground is soft. The game's Basic Length is 6 turns.

All towns are soft cover. The streams can only be crossed at bridges.

The morale of the Prussian army is Fair. Its Break Point is 8.

The morale of the French army is Fair. Its Break Point is 8.

Roster for the Armee du Nord and Armee de Centre at Valmy

Commander: Dumouriez (Good)

Weather: Overcast and foggy, (10")
Army's Break Point: 8 rising to 9 if Dillon arrives

Generals Available: 1

This is a Traditional Army of 3 Forces (rising to 4 forces if Dillon arrives), plus 2 detachments,

Left: Chazot L/1 Matzen L/2 Dampierre L/Cav L: 12-pdr Foot	3 / 4" SK1 MX Trained 5SP SK1 Conscript 5SP HC Trained 2SP	
Armee de Centre: Kelle C/AG Desprez-Crassier C/1/1 C/1/2 C/1/C Chatres C/2/1 C/2/C C/R/1 Grenadiers C/1/C Carabineers Artillery C: 12-pdr Foot A C: 12-pdr Foot B C: 8-pdr Foot B C: 8-pdr Foot B C: 8-pdr Horse		
Right: Le Veneur R/1 Dietman R/2 Stettenhoffen R/3 Hangest R: 8-pdr Foot	3 / 4" SK1 Conscript 5SP SK1 Conscript 5SP HC Trained 3SP	
Detachment: Stengel S/1/1 Light S: 8-pdr Horse A S: 8-pdr Horse B	3 / 3" SK1 MX Trained 4SP	
Detachment: Buernonvi B/1 B/2 Miaczynski B/C Dujoux	SK1 Conscript 7SP SK1 Conscript 7SP LC Trained 3SP	
Avant Garde: Dillon AG/1 Lamarche AG/2 Roseries AG/C Ch & Hussars	3 / 3" SK2 Trained 6SP SK1 Conscript 4SP LC Veteran 6SP	

Roster for the Prussian Army at Valmy Commander: Brunswick (Average)

Weather: Overcast and foggy, (10")
Army's Break Point: 8 rising to 9 if Clairfayt arrives.

Generals Available: 1

This is a Traditional Army of 4 Forces (rising to 5 if Clairfayt arrives) and two detachments.

Avantgarde: Hohenloh	e-Ingelfingen 3 / 5"
AG/1 Wolffradt	arra m : 1 - an
AG/2 Hertberg	SK0 Trained 5SP
AG/3 Kliest	SK1 MX Trained 5SP
AG/4 Hussars	LC Elite 8SP
Artillery:	
AG: 6-pdr Horse	
18t T * C -1 C-1-1	4 / 411
1st Line: Schonfeld	4/4"
1L/1 Romberg 1L/2 Borch	SK0 Trained 7SP
	SK0 Trained 7SP
IL/3 Thaden	SK0 Trained 7SP
Artillery: lL: 6-pdr Foot	
o pai 1 oot	
2 nd Line: Courbiere	3 / 4"
2L/1 Wittinghof	SK0 Trained 7SP
2L/2 Prince Royal	SK0 Trained 7SP SK0 Trained 6SP SK0 Trained 7SP
2L/3 Baden	SK0 Trained 7SP
Artillery:	
2L: 6-pdr Foot	
Cavalry: Lottum	3 / 4"
C/1 Weimar	HC Elite 4SP
C/2 Norman	LC Veteran 6SP
C/3 Tschirsky	LC Veteran 6SP
C/4 Ilow	HC Elite 4SP
Detachment: Kohler	3/3"
K/1 Kohler	SK1 MX Veteran 7SP
K/2 Eben	SK1 MX Veteran 7SP
Artillery:	
K: 6-pdr Horse	
Artillery Reserve (Deta	chment): Tempenhof 3/5"
AR: 12pdr Foot A	-
AR: 12pdr Foot B	
AR: 6pdr Foot A	
AR: 6pdr Foot B	
AR: 6pdr Foot C	
Reserve: Clairfayt	3 / 8"
R/1 Jordis	
R/2 Miremont	SK1 Veteran 8SP SK1 Trained 6SP
R/3 Boros	LC Elite 8SP
Artillery:	Le Line oui
R: 12-pdr Foot	
12 pai 1 00t	

Alternative Valmy, play balancing etc.

1. The Austrians are coming

Clairfayt's Austrian force didn't arrive on the scene until after nightfall on the day of Valmy. Had the Kaiser's boys moved a little more snappily it is possible that they could have arrived earlier and taken part in any pitched battle that was under way. To reflect this, try the following:

• Starting at the end of turn 3 roll one die. On a roll of 4+ Clairfayt's Reserve Corps arrives at the E1 table edge.

2. Dillon hears the roar of cannon blowing in the wind.

Dumouriez had detached his Advanced Guard under General Dillon to hold the pass of Les Islettes that blocked the road from Verdun. However it is conceivable that they would have been recalled in the event of a serious allied assault on the French position even if only to avoid being cut off. If you want to include Dillon's force in the battle use the following procedure:

• Starting at the end of the turn <u>after</u> Clairfayt's force arrives roll one die. On a roll of 4+ Dillon's Avant Garde arrives at the E9 table edge

3. French Artillery.

For a battle renowned as a cannonade I had a devil of a time finding detailed information on the composition of the French artillery at Valmy. The scenario OB reflects my guestimate based on the snippets I could glean from Louis Phillipe, Phipps, the Annual Register (1793), Lynn and various historical maps of the battle that depicted battery positions.

For instance Louis Phillipe mentions that "a strong battery of heavy artillery was stationed at the windmill of Valmy". I interpreted this to mean two 12pdr batteries, perhaps supported by some 8 pdr foot artillery.

Likewise I gave Stengel two 8 pdr Horse batteries on the strength of Louis Phillipe's claim that Stengel had under his orders "two companies of horse-drawn artillery" and Lynn's evidence that nine batteries of horse artillery had been formed by April 1792. It seemed churlish not to give the French any horse guns and given that Louis Phillipe's translator kept referring to rifles when the original probably meant muskets it didn't seem to be implausible that "horse-drawn" probably referred to horse artillery.

Anyway to get to the point, if you feel that I have been too generous with the French artillery do the following:

- Remove all French 8 pdr foot batteries and increase the strength of the infantry brigades in the force they belong to by the appropriate number of strength points (i.e. 2 SPs per battery)
- Reduce the French Army break point by one
- Sing a few verses of "Oh my Richard" and finish off with three hearty cheers of Vive Le Roi!!!

4. Playing for high stakes.

The strategic situation for both armies was precarious to say the least with neither having a secure line of retreat. Historically this was a major factor in Brusnwick's decision not to press the issue and the French reluctance to move out of their defensive position. To reflect the added stress this would have placed on the two armies use the following modification:

• Treat each army as "shaky" and reduce the break point of each by one.

Labels for the Valmy Scenario

French		Prussian	
Dumouriez (Good)		Brunswick (Average)	
Chazot 3/4"		Hohenlohe-Ingelfingen	3 / 5"
L/1 Matzen	SK1 MX	AG/1 Wolffradt	SK0
L/2 Dampierre	SK1	AG/2 Hertberg	SK0
L/Cav	НС	AG/3 Kliest	SK1 MX
L: 12-pdr Foot		AG/4 Hussars	LC
Kellerman (V) Cautious	4 / 14"	AG: 6-pdr Horse	
C/AG Desprez-Crassier	SK1 MX	Schonfeld 4/4"	
C/1/1	SK1	1L/1 Romberg	SK0
C/1/2	SK1	1L/2 Borch	SK0
C/1/C Chatres	НС	1L/3 Thaden	SK0
C/2/1	SK1	1L: 6-pdr Foot	
C/2/C	LC	Courbiere 3/4"	
C/R/1 Grenadiers	SK1	2L/1 Wittinghof	SK0
C/1/C Carabineers	HC	2L/2 Prince Royal	SK0
C: 12-pdr Foot A		2L/3 Baden	SK0
C: 12-pdr Foot B		2L: 6-pdr Foot	
C: 8-pdr Foot A		Lottum 3/4"	
C: 8-pdr Foot B		C/1 Weimar	HC
C: 8-pdr Horse		C/2 Norman	LC
Le Veneur 3 / 4"		C/3 Tschirsky	LC
R/1 Dietman	SK1	C/4 Ilow	HC
R/2 Stettenhoffen	SK1	Kohler 3/3"	
R/3 Hangest	HC	K/1 Kohler	SK1 MX
R: 8-pdr Foot		K/2 Eben	SK1 MX
Stengel 3/3"		K: 6-pdr Horse	
S/1/1 Light	SK1 MX	Tempenhof 3/5"	
S: 8-pdr Horse A		AR: 12pdr Foot A	
S: 8-pdr Horse B		AR: 12pdr Foot B	
Buernonville 3/3"		AR: 6pdr Foot A	
B/1	SK1	AR: 6pdr Foot B	
B/2 Miaczynski	SK1	AR: 6pdr Foot C	
B/C Dujoux	LC	Clairfayt 3/8"	
Dillon 3/3"		R/1 Jordis	SK1
AG/1 Lamarche	SK2	R/2 Miremont	SK1
AG/2 Roseries	SK1	R/3 Boros	LC
AG/C Ch & Hussars	LC	R: 12-pdr Foot	